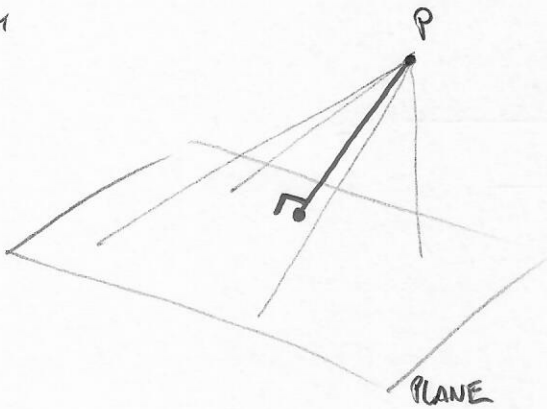
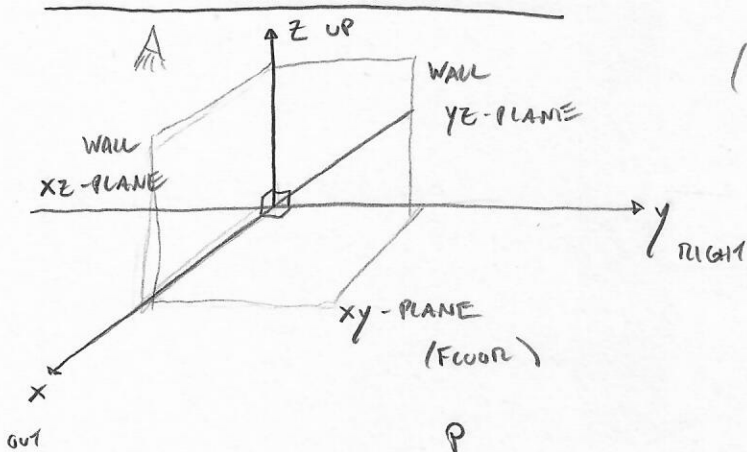


# §12.1 3D COORD. SYSTEM

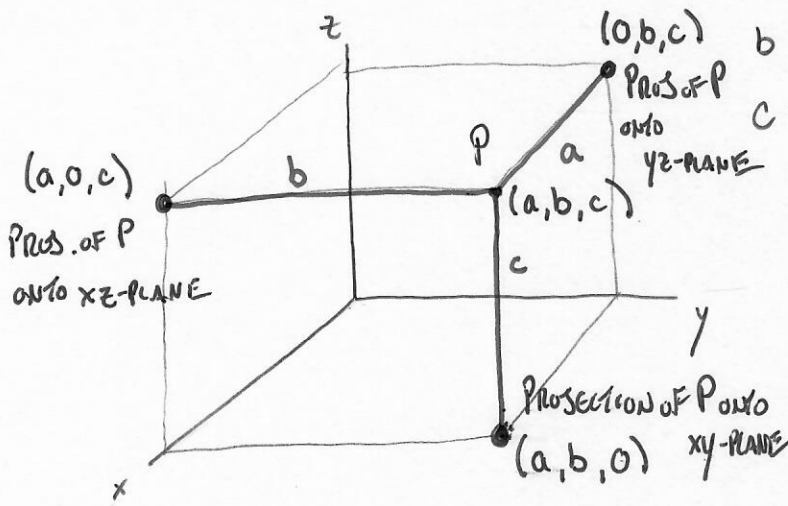


DISTANCE FROM POINT P  
TO A PLANE?

LENGTH OF LINE SEGMENT FROM P  
TO PLANE THAT HITS THE PLANE  
AT A RIGHT ANGLE.

GIVEN A POINT IN SPACE,

- LET  $a$  = DIST TO THE  $yz$ -PLANE (x-coord)
- $b$  = DIST. TO THE  $xz$ -PLANE (y-coord)
- $c$  = DIST TO THE  $xy$ -PLANE (z-coord)

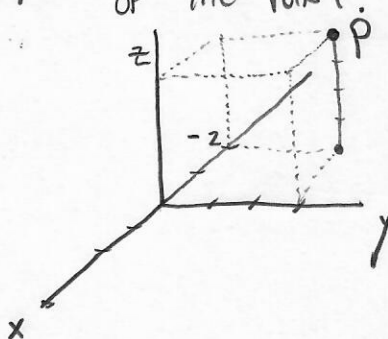


$a, b, c$  ARE CALLED  
THE COORDINATES OF A POINT.

THE COORDINATES DETERMINING THE LOCATION  
OF THE POINT.

ex.  $P(-2, 3, 4)$   

$\uparrow$	$\uparrow$	$\uparrow$
$x$	$y$	$z$



GRAPHS :

GIVEN AN EQUATION IN 3 VARIABLE  $x, y, z$ , ITS GRAPH IS THE SET OF ALL POINTS  $(x, y, z)$  THAT SATISFY THE EQUATION.

e.g.  $x + y = z$   
(PLANE)

LIST SOME POINTS ON THIS GRAPH

$(1, 1, 2)$ ,  $(0, 0, 0)$ , ETC.  
 $\begin{matrix} x & y & z \end{matrix}$

e.g.  $x^2 + y^2 = z^2$   
(CONE)

$(0, 0, 0)$ ,  $(1, 1, \sqrt{2})$ ,  
 $(3, 4, 5)$ , ETC.

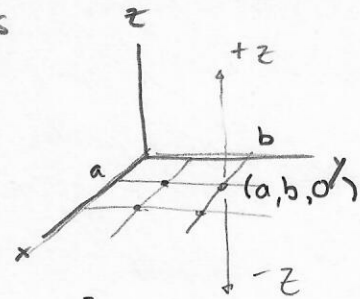
1) THE GRAPH OF AN EQUATION IN 2 VAR  $x, y$  IS A CURVE.

2) THE GRAPH OF AN EQUATION IN 3 VAR  $x, y, z$  IS A SURFACE.

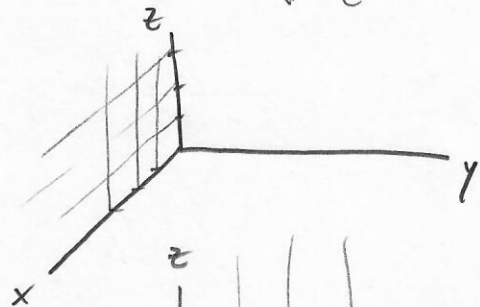
NOTE: THE EQUATIONS OF THE COORDINATE PLANES

xy-PLANE :  $z = 0$

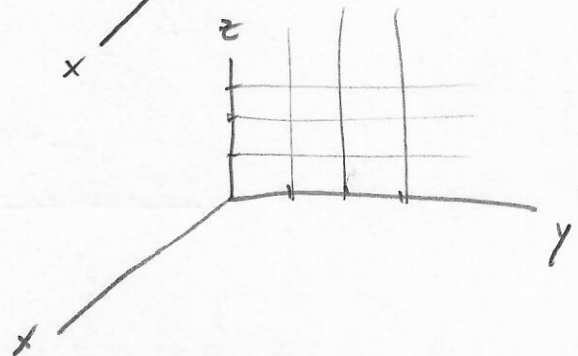
↑  
"DISTANCE" TO xy-PLANE



xz-PLANE :  $y = 0$

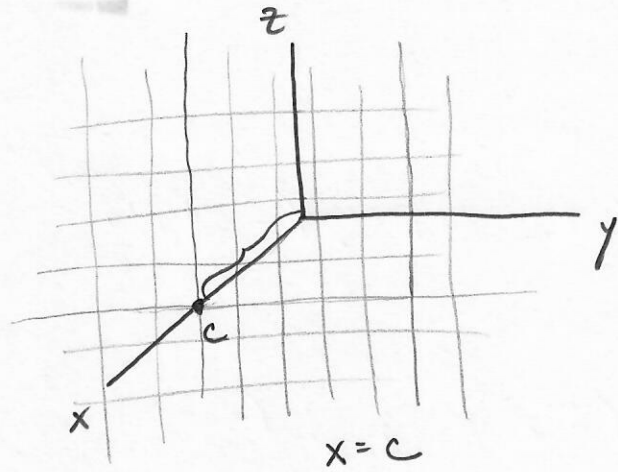
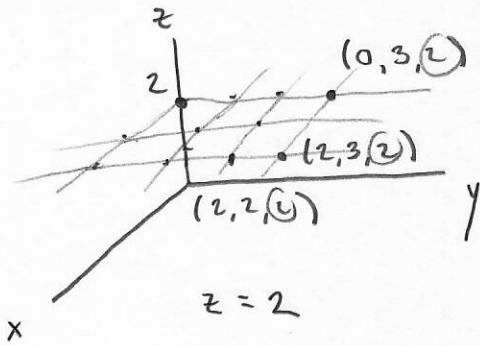


yz-PLANE :  $x = 0$



$$c = 0$$

PLANES PARALLEL TO COORDINATE PLANES:  $x = c, y = c, z = c$



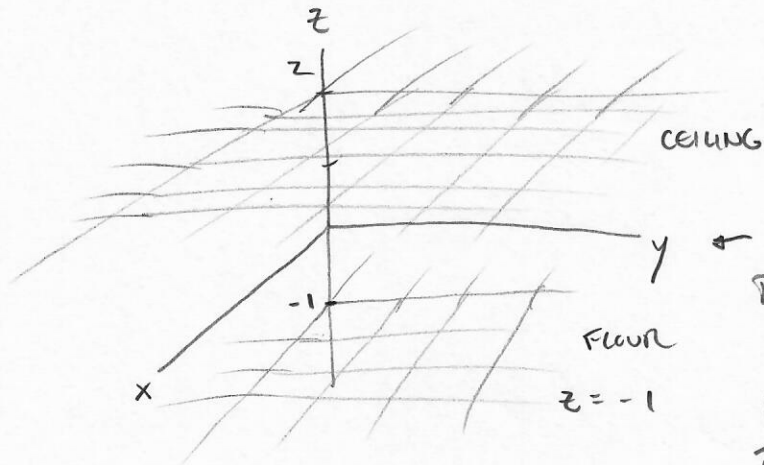
( // to yz-PLANE

INEQUALITIES:

$$-1 \leq z \leq 2$$

$$(1, 2, 3) \quad (\otimes)$$

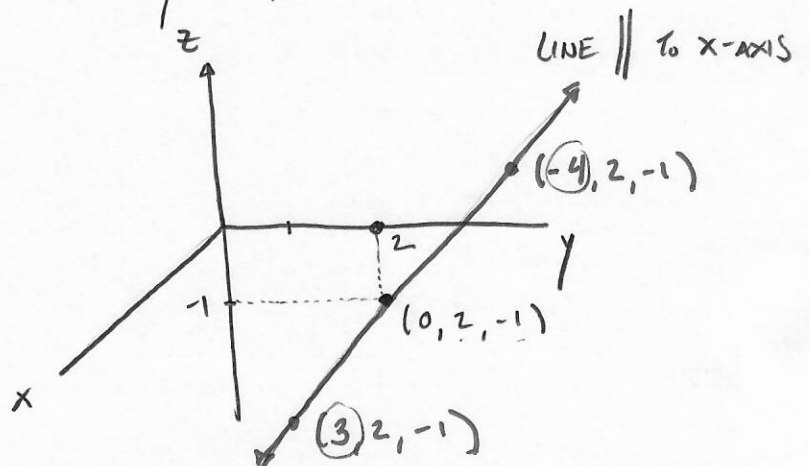
$$(3, 2, -1) \quad (\checkmark)$$



← SLABS BETWEEN  
PLANES  $z = -1,$   
 $z = 2,$   
INCLUDING  
THE PLANES.

e.g. sketch all points satisfying  $y = 2, z = -1.$

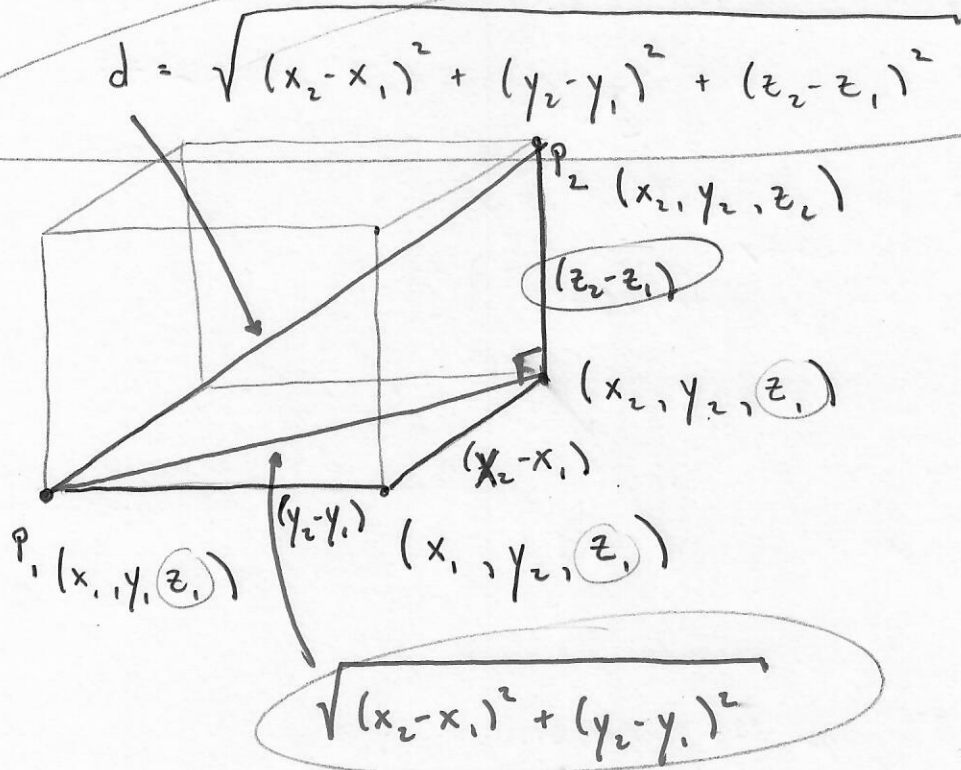
$$(x, 2, -1)$$



DISTANCE FORMULA IN 3 DIMENSIONS:

GIVEN  $P_1(x_1, y_1, z_1)$  &  $P_2(x_2, y_2, z_2)$ ,

THE DISTANCE BETWEEN  $P_1$  &  $P_2$  IS



e.g. FIND DISTANCE BETWEEN  $(6, -5, 9)$  &  $(-2, 4, -3)$

$x_1 \quad y_1 \quad z_1$                        $x_2 \quad y_2 \quad z_2$

$$d = \sqrt{(-2 - 6)^2 + (4 + 5)^2 + (-3 - 9)^2}$$

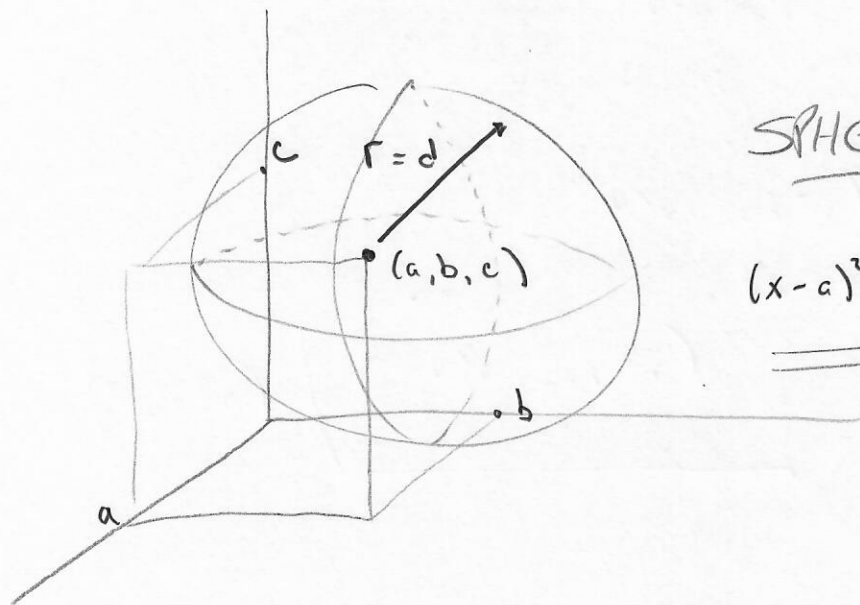
$$d = \sqrt{(-8)^2 + (9)^2 + (12)^2} = \underline{17}$$

WHAT POINTS WOULD SATISFY THE EQUATION (  $a, b, c, d$  all constant )

$$d = \sqrt{(x-a)^2 + (y-b)^2 + (z-c)^2}, \quad d \geq 0$$

DISTANCE BETWEEN  $(x, y, z)$  &  $(a, b, c)$  IS  $d$ .

ALL POINTS DISTANCE  $d$  FROM THE POINT  $(a, b, c)$ .



SPHERE

$$(x-a)^2 + (y-b)^2 + (z-c)^2 = r^2$$

ex. SHOW THAT  $x^2 + y^2 + z^2 + 8x - 6y + 2z + 17 = 0$   
REPRESENTS A SPHERE, FIND ITS CENTER AND RADIUS.

$$\textcircled{1} \rightarrow (x-a)^2 + (y-b)^2 + (z-c)^2 = r^2$$

$$x^2 + 8x + 16 + y^2 - 6y + 9 + z^2 + 2z + 1 = -17 + 16 + 9 + 1$$

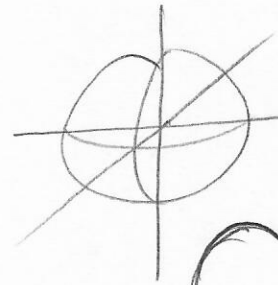
$$(x+4)^2 + (y-3)^2 + (z+1)^2 = 9 = 3^2$$

SPHERE w/ center  $(-4, 3, -1)$

RADIUS : 3

$(0, 0, 0)$

e.g. DESCRIBE THE SOLID BALL OF RADIUS  $R$  CENTERED AT ORIGIN.

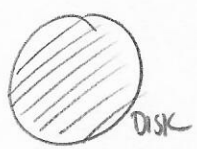


SPHERE:  
(SHELL)

$$(x-0)^2 + (y-0)^2 + (z-0)^2 = R^2$$

$$x^2 + y^2 + z^2 = R^2$$

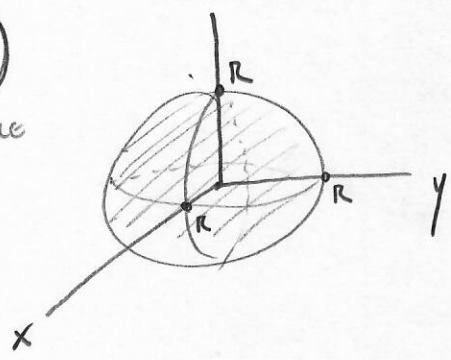
exterior  
>



DISK



CIRCLE



$$x^2 + y^2 + z^2 \leq R^2$$

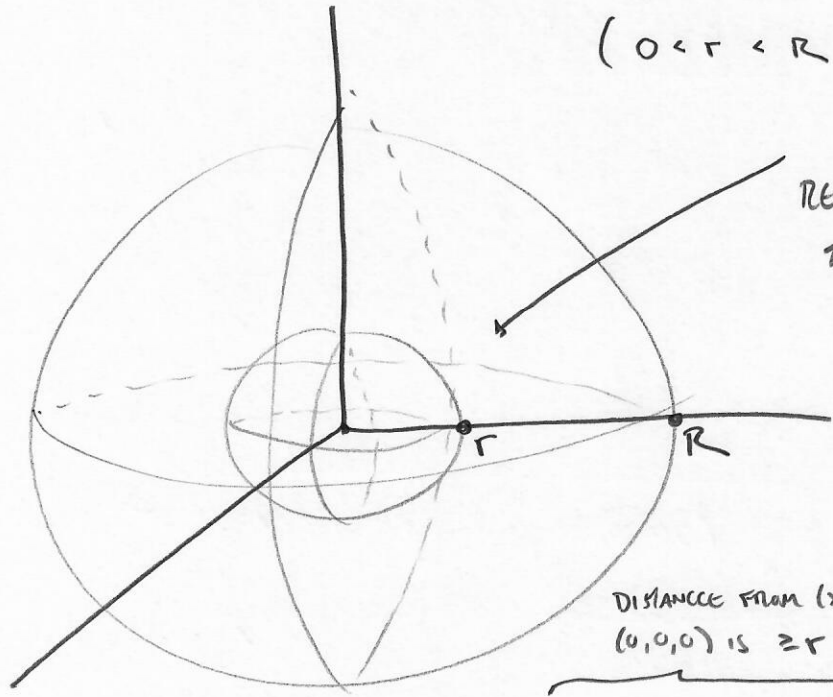
SOLID BALL

EXT.

WHAT ABOUT

$$r^2 \leq x^2 + y^2 + z^2 \leq R^2$$

$(0 < r < R)$  INT.



REGION BETWEEN  
THE 2 SPHERES

DISTANCE FROM  $(x, y, z)$  TO  
 $(0, 0, 0)$  IS  $\geq r$

$$r \leq \sqrt{x^2 + y^2 + z^2} \leq R$$

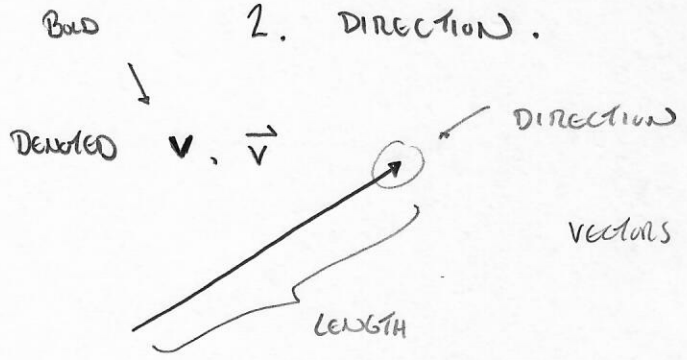
DISTANCE FROM  $(x, y, z)$   
TO  $(0, 0, 0)$  IS  $\leq R$

§12.2 Vectors

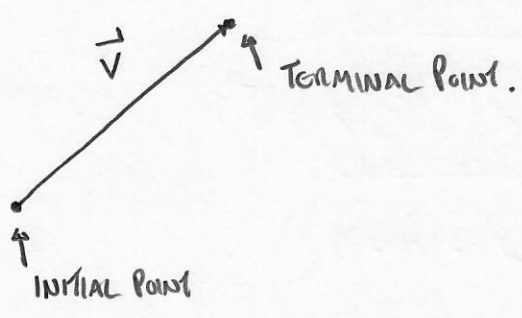
A vector is a GEOMETRIC OBJECT WITH

1. MAGNITUDE (SIZE) → LENGTH

2. DIRECTION.

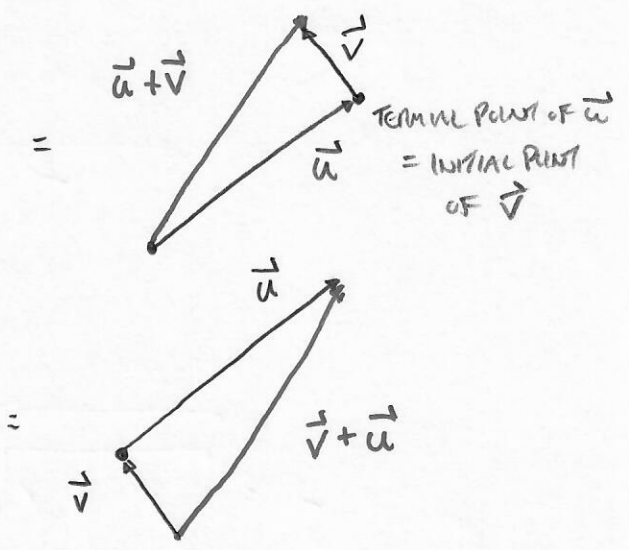
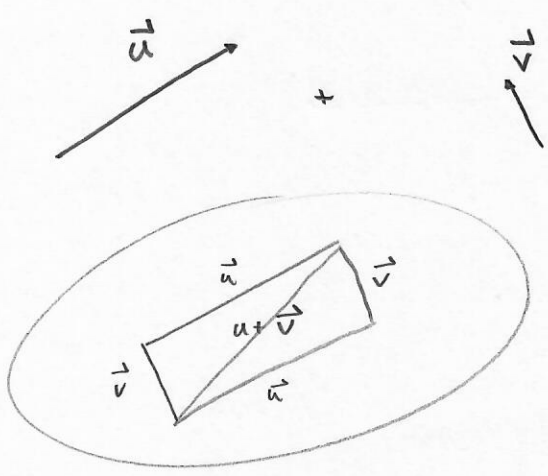


vectors correspond to "ARROWS"



CONCATINATE

ADDING VECTORS:



NOTE:  $\vec{u} + \vec{v} = \vec{v} + \vec{u}$

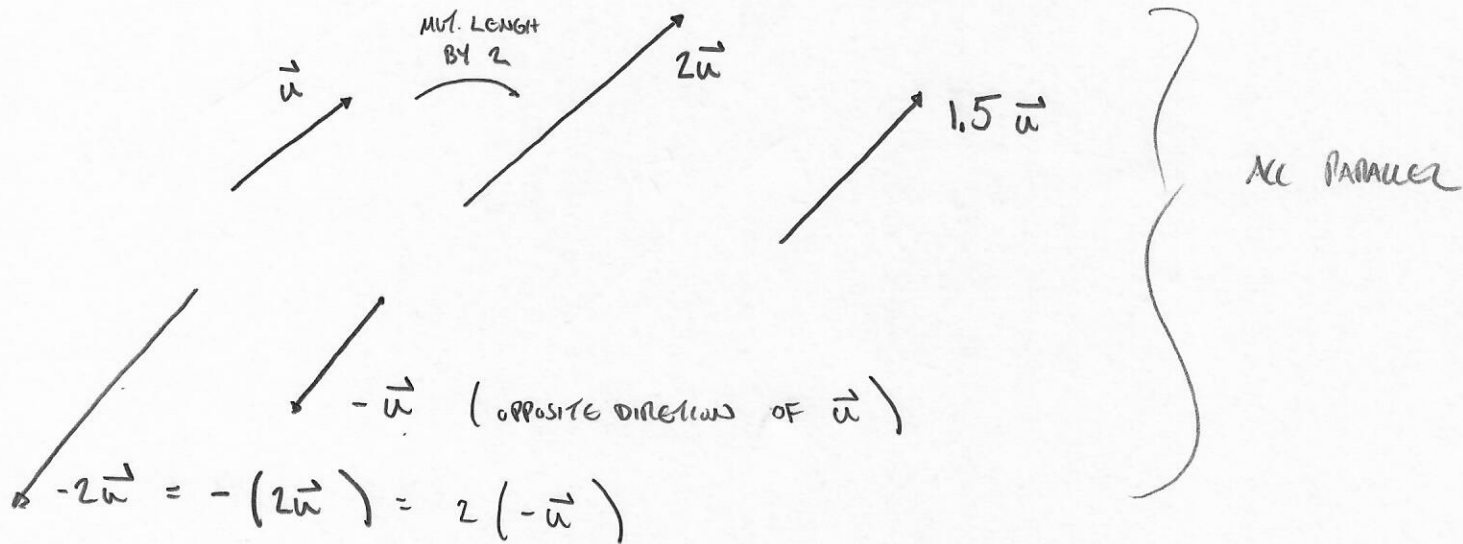
WE UNDERSTAND  $\vec{u}$ ,  $2\vec{u} = \vec{u} + \vec{u}$ ,  $3\vec{u} = \vec{u} + \vec{u} + \vec{u}$ , ETC...

WHAT ABOUT  $c\vec{u}$  WHERE  $c \in \mathbb{R}$ .

SCALAR MULTIPLICATION

↳ SCALE THE VECTOR  $\vec{u}$   
BY  $c$ .

(  $c$  IS NOT A VECTOR  
⇒ CALLED A SCALAR )



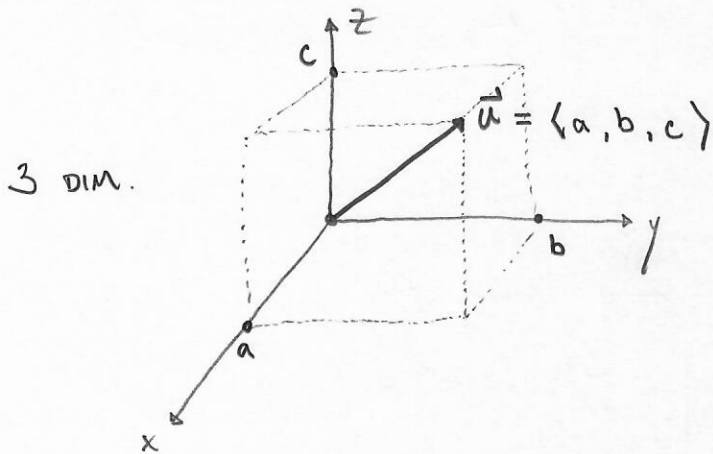
DEGENERATE

NOTE: FOR ANY VECTOR  $\vec{u}$ ,  $0\vec{u}$  IS THE ZERO VECTOR

LENGTH 0, DIRECTION UNDEFINED.



BY INTRODUCING A COORDINATE SYSTEM, VECTORS ARE ALSO ALGEBRAIC OBJECTS.

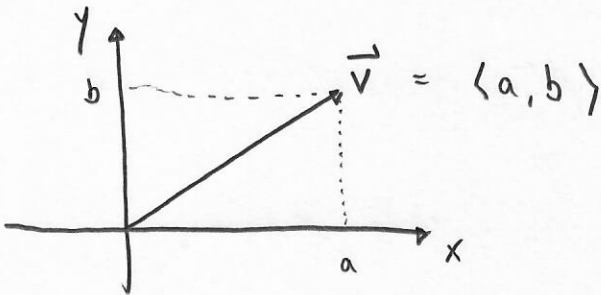


- 1) PLACE THE ORIGIN AT INITIAL POINT OF VECTOR
- 2) NOW THE VECTOR CAN BE DESCRIBED BY THE COORDINATES OF THE TERMINAL POINT, CALLED THE COMPONENTS OF THE VECTOR.

ANGLED BRACKETS FOR COMPONENTS.

$\vec{u} = \langle a, b, c \rangle$  REPRESENTS THE VECTOR  $\vec{u}$  IN COMPONENT-FORM  
 $\uparrow \quad \uparrow \quad \uparrow$   
 x, y, z COMPONENTS OF  $\vec{u}$

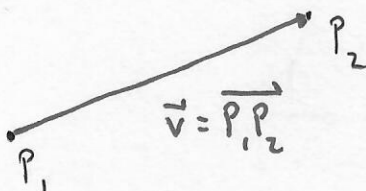
2 DIM.



GIVEN  $P_1(x_1, y_1, z_1)$  &  $P_2(x_2, y_2, z_2)$

THE VECTOR  $\vec{v}$  REPRESENTED BY  $\overrightarrow{P_1P_2}$  IS

$$\vec{v} = \langle x_2 - x_1, y_2 - y_1, z_2 - z_1 \rangle$$



COMPONENT FORM: COORD. OF TERM. POINT,  
WHEN INITIAL POINT IS ORIGIN.

GIVEN THE VECTOR  $\vec{v} = \langle x, y \rangle$  OR  $\vec{v} = \langle x, y, z \rangle$

THE MAGNITUDE OF  $\vec{v}$  (LENGTH OF  $\vec{v}$ ) IS DENOTED

$$|\vec{v}| = \|\vec{v}\| = \text{DISTANCE FROM TERMINAL POINT OF } \vec{v} \text{ TO THE INITIAL POINT OF } \vec{v} \text{ (ORIGIN)}$$

$$= \begin{cases} \sqrt{x^2 + y^2} & \text{IN 2 DIM} \\ \sqrt{x^2 + y^2 + z^2} & \text{IN 3 DIM.} \end{cases} \quad \text{ZERO VECTOR}$$

NOTE:  $|\vec{v}| \geq 0$  AND  $|\vec{v}| = 0 \Leftrightarrow \vec{v} = \vec{0}$

§ 11.1, 11.3, 12.1, 12.2 (start)

$$= \begin{cases} \langle 0, 0 \rangle & \text{2D} \\ \langle 0, 0, 0 \rangle & \text{3D} \end{cases}$$